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M.Sc. 1st Semester Examination

1127

(Computer Algorithms) Paper: MS-62

Time: 3 Hours] [Max. Marks: 80

Note: Attempt five questions in all, including question No. 1 in Section—A, which is compulsory and taking one each from Section—B to Section—E. Marks are indicated on the right of every questions.

Section-A

(Compulsory Question)

- 1. (a) What is a 'stack' data structure? Give its applications.
 - (b) What is a binary search tree? Explain with the help of an example.

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- (c) What is time complexity of merge sort?
- (d) What is a minimum cost spanning tree?
- (e) How is recursive algorithm different from non-recursive algorithm?
- (f) What is a Hamiltonian cycle?
- (g) What is Clique decision problem?
- (h) State Cook's theorem.

 $8 \times 2 = 16$

Section-B

- 2. (a) Give applications of a Queue. Write a function for adding and removing element from a Queue.
 - (b) What is a graph? Explain any *one* method to represent graphs. Give the non-recursive algorithm for the depth-first traversal of a graph. 8,8
- 3. (a) What is time and space complexity? Give and explain a symptotic notations with suitable examples.
 - (b) What is a recurrence relation? Solve the recurrence equation given below:

$$f(n) = f(n1) + f(n-2)$$

 $f(0) = 0$
 $f(1) = 1$

8,8

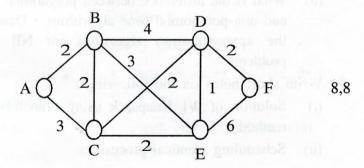
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Section-C

- 4. (a) How is binary search different from linear search? Write the binary search algorithm and compute its time complexity.
 - (b) Show how array-based quick-sort-sorts the array, 5, 9, 7, 4, 0, 2, 8 and 8. Always choose the last key in an array (or sub-array) to be the pivot. Draw the array once for each swap. 8,8

5. (a) What is 0/1 Knapsack problem? Describe, by giving an algorithm, how 0/1 Knapsack problem can be solved.

(b) Using Dijkstra's algorithm, find the shortest path between A and F for the following graph. Show the intermediate steps also.



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(3)

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Section-D

6.	What is dynamic programming? Explain how using
	dynamic programming reduces the complexity of a
	simple algorithm. Explain the procedure to solve
	Travelling Sales Persons problem using dynamic
	programming approach. Comment on the nature of
	solution to the problem.

16

- 7. (a) Describe the Floyd-Warshall algorithm for finding the shortest path between all nodes in a graph.
 - (b) Define Backtracking as a technique to solve problems with a large search space. Solve 8-queen's problem using backtracking.

8,8

Section-E

- 8. (a) What is non-deterministic algorithm? Mention salient features of NP hard and NP complete classes. Discuss two examples for each case. Why are solutions to NP-complete problems difficult to find?
 - (b) What is the difference between polynomial time and non-polynomial time algorithms? Describe the approximation algorithm for NP hard problems.

8,8

- 9. Write short notes on the following:
 - (i) Solution of 0/1 Knapsack using branch-bound method
 - (ii) Scheduling identical processors

8,8