Exam.Code:0440 Sub. Code: 3499

1058

M.Sc. (Bio-Informatics) Second Semester MBIN-8009: Programming Language in Bio-Informatics – I

Time allowed: 3 Hours Max. Marks: 60

NOTE: Attempt <u>five</u> questions in all, including Question No. I which is compulsory and selecting atleast one question from each Unit.

X-X-X

- I. Attempt the following:
 - a) In what ways does a switch statement differs from an if statement?
 - b) When do we declare a member of a class static?
 - c) What is the purpose of a final class?
 - d) What are checked exceptions? Give examples.
 - e) What is static import? How is it useful?
 - f) Differentiate between a Java applet and a Java application.
 - g) How does byte streams differ from character streams?
 - h) What do you understand by inter-thread communication?

 $(8x1\frac{1}{2})$

UNIT-I

- II. Differentiate between following:-
 - a) Objects and Classes
 - b) Data abstraction and Data encapsulation
 - c) Inheritance and Polymorphism
 - d) Public, Private and Protected access modifiers (4x3)
- III. a) Create a class Book that represents books in a library. Include following members: Instance variables: book_id, book_title, book_price, book_publisher Methods: to assign initial values, to display the particulars of a book, to return price of the book. Write a program that makes use of this class. Appropriately assume any required information yourself.
 - b) What is inheritance? Write a program in Java to demonstrate hierarchical inheritance. Appropriately assume any required information yourself. (2x6)

UNIT-II

- a) Discuss the various levels of access protection available for packages and their implications.
 - b) How interfaces can be defined? Describe the similarities and differences between interfaces and classes. (2x6)
- V. a) What is a package? How a package can be created and accessed? Discuss with the help of an example.
 - b) Write a try block that is likely to generate two types of exceptions and then incorporate necessary catch blocks to catch and handle them appropriately. (2x6)

UNIT - III

- VI. a) What is a Thread? Explain the life cycle of a Thread.
 - b) Write an applet that displays the following information in bar chart form:

Year	2016	2017	2018
Sales	1000	1500	1200

Appropriately assume any required information yourself.

(2x6)

- VII. a) Explain the purpose of following Java methods: notify(), wait()Join(), start(), run(), yield()
 - b) Write a program in Java to copy the content of a text file in another text file. (2x6)