

12-19

(i) Printed Pages : 3 Roll No.

(ii) Questions : 9 Sub. Code :

8	4	1	7
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Exam. Code :

1	1	3	2
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PGDCA 1st Semester

PGDCA

Paper-PGD-1002 : Computer Programming Using C/C++

Time Allowed : Three Hours]

[Maximum Marks : 80

Note : Attempt five questions in all, including Q. No. 9 in Section E, which is compulsory and taking one question each from Section A to Section D.

SECTION-A

1. (a) Name and explain various steps that are followed in order to solve a problem using a programming language.
- (b) Explain different type of operators used in 'C' language with their precedence and associativity. 8,8
2. (a) Discuss the difference between while, do-while and for loops with the help of syntax and suitable examples. What is the utility of break and continue statements in these looping statements ?
- (b) Write a 'C' program for designing a simple calculator (addition, multiplication, division) using switchcase and break statements. 8,8

SECTION-B

3. (a) What is a pointer variable ? How can we access the elements of a one-dimensional array using a pointer variable ? Explain by taking an example.
- (b) What do you mean by call by value and call by reference parameter passing mechanism in 'C' ? Explain the difference by writing a function in 'C' to swap two numbers. 8,8
4. (a) Define an array in 'C'. Write a 'C' program to multiply two matrices of order $M \times M$.
- (b) What is a string in 'C' ? Name and explain any TWO built-in string functions in 'C'. Write a function in 'C' to find the length of a string without using any built-in function. 8,8

SECTION-C

5. (a) Discuss the usability of macro expansions in 'C' and write a macro in 'C' to calculate the square of a number.
- (b) How does 'C' handle file related operations ? Explain with examples. 8,8
6. (a) Define the structure and union in 'C'. List the advantages and disadvantages of each.
- (b) Differentiate between array of structures and nested structures. How are both of these declared and initialized ? Explain by taking an appropriate example. 8,8

SECTION-D

7. (a) What is Object Oriented Programming (OOP)? Highlight the salient features of OOP? What is the difference between an object and a class? Explain with an example.
- (b) Differentiate between basic data types and derived data types. Give basic C++ syntax to facilitate explicit type conversion for user defined data types. 8,8
8. (a) What are the different forms of inheritance supported in C++? Discuss on the visibility of the base class members in privately and publicly inherited classes.
- (b) What is the objective of constructor and destructor? Write a program in C++ to overload constructor. 8,8

SECTION-E

(Compulsory Question)

9. (a) What is a pseudo code? How is it different from an algorithm?
- (b) What is the difference between logical NOT and bitwise NOT operators in 'C'?
- (c) Give the structure of C++ program.
- (d) Explain comma and conditional operators in 'C' language with suitable examples.
- (e) Explain pointer arithmetic with examples.
- (f) What is the role of Function Prototype? Explain with some example.
- (g) What is dynamic binding in C++?
- (h) What is message passing in C++? 8×2=16