(i)	Printed Pag	es: 2	Roll No				
(ii)	Questions	:9	Sub. Code:	0	2	8	0
			Exam. Code:	0	0	0	3

B.A./B.Sc (General) 3rd Semester (2123)



INFORMATION TECHNOLOGY

Paper-A: Computer Programming using C++

Time Allowed: Three Hours]

[Maximum Marks:65

Instructions to the Candidates:

Candidate is required to attempt *five* questions in all including Question No. 9 (Which is COMPULSORY) and attempt remaining four questions by selecting one Question from each Section.

SECTION—A

- 1. (a) Write down the structure of C++ Program. Explain with example.
 - (b) What do you understand by inline functions? Explain with example.
- (a) Differentiate between pass by value and pass by reference for passing objects as function argument.
 - (b) What is the role of friend function in C++? Explain with example.

SECTION—B

What is constructor? List down its characteristics. Explain its types with syntax. Explain Copy Constructor in detail with suitable example.

4.	Wha	What is inheritance? What are its types? Explain with examples that how public, private and protected inheritance is done in				
		le inheritance.	13			
	Sing	SECTION—C				
5	(a)	What is the use of pure virtual functions?	6			
J.		(b) Explain how the classes can be read from or wri				
	(0)	files using suitable example.	1			
6.	(a)	What is the difference between early binding and	late			
		binding?	6			
	(b)	Explain the concept of handling binary file operations in C				
			7			
		SECTION—D				
7.	(a)	What do you understand by complexity of Data Struct Explain its types.	ure?			
	(b)	Write a program in C++ to implement stack using an	ray.7			
8.	(a)	What is Link List? Write a program in C++ to ins elements in a single link list.				
	(b)	O What are its types ? Evplain its me	emory			
	(0)	representations.	6			
		COMPULSORY QUESTION				
9.	(a)	Define circular link list.	2			
	(b)	What do you understand by file streams?	2			
	(c)	What are the different visibility modes available in C+	+? 3			
	(d)	THE STATE OF THE S				
		the syntax of destructor.	3			
	(e)	What is scope resolution operator? Explain its uses in C++.	three			