

(i) Printed Pages : 2 Roll No.

(ii) Questions : 9 Sub. Code :

0	5	8	8
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Exam. Code :

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B.A. /B.Sc. (General) 6th Semester
(2054)

COMPUTER SCIENCE
Paper-CS11 : E-Commerce

Time Allowed : Three Hours]

[Maximum Marks : 30

Note :— Attempt one question from each Unit and compulsory Question No. 9.

UNIT—I

1. (a) What is the Motivation and History of E-commerce ?
Explain. 3
- (b) Explain any three web-software development tools in detail. 3
2. (a) What is E-commerce ? Explain Business to Consumer, Business to-Business and Consumer to-Business in detail. 3
- (b) What is WWW ? Explain web architecture and its components in detail. 3

UNIT-II

3. (a) How do you design and host a website ? Explain. 3
- (b) Explain various legal and ethical issues in E-commerce. 3

4. (a) What is ISP ? How do you choose, register and work for ISP ? 3
(b) Explain various maintenance, strategies for E-commerce. 3

UNIT—III

5. (a) Why are internet based payments media required ? Explain any two media of your choice. 3
(b) What is on-line marketing ? Explain Pros and Cons of on-line marketing. 3
6. (a) What is electronic payment systems ? Explain various issues and implications in detail. 3
(b) Explain various internet marketing techniques in detail. 3

UNIT—IV

7. (a) How do you ensure network security through firewalls and Gateways ? Explain. 3
(b) Exemplify various types of Encryption in detail. 3
8. (a) What is Proxy Server ? Explain associated advantages and disadvantages as well. 3
(b) Write detailed note on digital signatures and digital certificates in detail. 3

(Compulsory)

9. Explain :
- (a) Transaction Security
(b) E-commerce implementation strategies
(c) Advantages and limitations of E-Commerce. $2 \times 3 = 6$