

Time allowed: 3 Hours

Max. Marks: 60

NOTE: Attempt five questions in all, including Question No. I which is compulsory and selecting two questions from each Unit.

x-x-x

I. Attempt the following:-

- a. Discuss any two characteristics of object oriented programming. (6×2=12)
- b. Explain the concept of information hiding in OOPs using example?
- c. Explain the use of classes in implementing object oriented concepts.
- d. What are libraries in C++?
- e. Explain any two features of arrays.
- f. Explain the use of this pointer.

UNIT – I

- II.** How is object oriented programming different from structured programming? Explain various features of object oriented programming taking suitable examples. (12)
- III.**
 - a. What is operator overloading? Write a program to show overloading of binary operator + (6, 6)
 - b. What are friend functions? How are these different from other functions of a class
- IV.** What do you mean by inheritance? What are different types of inheritance? Explain each type of inheritance with the help of examples. (12)

UNIT – II

- V. a. What is polymorphism? Differentiate between runtime and compile time polymorphism. (6, 6)
- b. What is template class? What is its use in C++? Explain taking suitable example. (6, 6)
- VI. a. What is exception handling? Where is it used? Write an example C++ program to show exception handling
- b. What are linked lists? How are these different from arrays? (6, 6)
- VII. a. What are virtual functions? How are these different from pure virtual functions. Explain with example.
- b. What is binary search? What are the conditions required to implement binary search. Explain taking an example

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